

Content



Pods



Check & Challenge



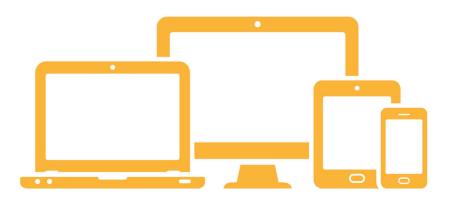
Ready Made Assignment



Additional Resources



In Production





Creative iMedia

OCR Level 1/2 Cambridge National Certificate in Creative iMedia (J817)

Pre-Production Skills

IMED-01-001		
IMED-01-002	\triangleright	
IMED-01-003		
IMED-01-004		
IMED-02-001		
IMED-02-002		
IMED-02-003		
IMED-02-004		
IMED-02-005		
IMED-02-006		
IMED-03-001		
IMED-03-002		
IMED-04-001	\triangleright	
IMED-04-001	\triangleright	
IMED-04-001	\triangleright	
IMED-04-001 GRF-01-001		
GRF-01-001	\triangleright	
	IMED-01-002 IMED-01-003 IMED-01-004 IMED-02-001 IMED-02-002 IMED-02-003 IMED-02-004 IMED-02-005 IMED-02-006	IMED-01-002

Symbol Keys



Scripts

Analysing a Script

IMED-01-004

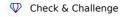
IMED-03-001 ▷

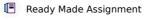


Storyboards	IMED-01-003		
Shooting Video	IMED-35-001	\triangleright	
File Formats and Compatibility	IMED-07-002		
Client Requirements for a Graphic	IMED-06-001	\triangleright	
A Work Plan for Graphics	IMED-06-002		
Creating Digital Graphics			
Understanding Digital Graphics			
Purpose and Audience	IMED-05-001		
Image Types and File Formats	IMED-05-002		
Properties of Graphics	IMED-05-003	\triangleright	
Planning Digital Graphics			
Client Requirements for a Graphic	IMED-06-001		
A Work Plan for Graphics	IMED-06-002		
Assets and Resources for Graphics	IMED-06-003		
Creating Digital Graphics			
Tools and Techniques for Graphics	IMED-07-001		
File Formats and Compatibility	IMED-07-002		
Reviewing Graphics			
Reviewing Graphics	IMED-08-001		
Creating 2D and 3D Digital Characters			
Understanding Digital Characters			
Uses of Digital Characters	IMED-09-001	\triangleright	
Properties of Digital Characters	IMED-09-002		
Planning Digital Characters			
Client Requirements for a Digital Character	IMED-10-001		
Assets and Resources for Digital Characters	IMED-10-002		
A Work Plan for Digital Characters	IMED-10-003		
A Test Plan for Digital Characters	IMED-10-004	\triangleright	
Creating Digital Characters			
Tools and Techniques for 2D Characters	IMED-11-001		







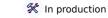


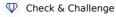




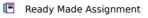
	Tools and Techniques for 3D Characters File Formats for Digital Characters	IMED-11-002 IMED-11-003	\triangleright	
	Reviewing Digital Characters Reviewing Digital Characters	IMED-12-001	\triangleright	
Sto	orytelling with a Comic Strip			
	Understanding Comic Strips			
	Introducing Comic Strips	IMED-13-001	\triangleright	
	Placement and Layout	IMED-13-002		
	Planning a Comic Strip			
	Client Requirements for a Comic Strip	IMED-14-001	\triangleright	
	Comic Strip Planning Documents	IMED-14-002		
	Assets and Resources for a Comic Strip	IMED-14-003		
	Creating a Comic Strip			
	Creating a Comic Strip	IMED-15-001		
	Reviewing a Comic Strip			
	Reviewing a Comic Strip Reviewing a Comic Strip	IMED-16-001	\triangleright	
Cre	-	IMED-16-001	\triangleright	
Cre	Reviewing a Comic Strip	IMED-16-001	\triangleright	
Cre	Reviewing a Comic Strip eating a Multipage Website	IMED-16-001	\triangleright	
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites			
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites Web Technologies			
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites Web Technologies Planning a Website	IMED-17-001	\triangleright	
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites Web Technologies Planning a Website Client Requirements for a Website	IMED-17-001 IMED-18-001		
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites Web Technologies Planning a Website Client Requirements for a Website Assets and Resources for a Website	IMED-17-001 IMED-18-001 IMED-18-002		
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites Web Technologies Planning a Website Client Requirements for a Website Assets and Resources for a Website A Work Plan for a Website	IMED-17-001 IMED-18-001 IMED-18-002 IMED-18-003		
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites Web Technologies Planning a Website Client Requirements for a Website Assets and Resources for a Website A Work Plan for a Website A Test Plan for a Website	IMED-17-001 IMED-18-001 IMED-18-002 IMED-18-003		
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites Web Technologies Planning a Website Client Requirements for a Website Assets and Resources for a Website A Work Plan for a Website A Test Plan for a Website Creating a Website	IMED-17-001 IMED-18-001 IMED-18-002 IMED-18-003 IMED-18-004		
Cro	Reviewing a Comic Strip eating a Multipage Website Understanding Websites Web Technologies Planning a Website Client Requirements for a Website Assets and Resources for a Website A Work Plan for a Website A Test Plan for a Website Creating a Website Website Prep Work	IMED-17-001 IMED-18-001 IMED-18-003 IMED-18-004 IMED-19-001		

Symbol Keys ▶ Pods

















Reviewing a Website

Reviewing a Website			
Reviewing a Website	IMED-20-001		
Creating a Digital Animation			
Understanding Animation			
Animation Types and Purposes	IMED-21-001		
Animation Techniques	IMED-21-002	\triangleright	
Planning an Animation			
Client Requirements for an Animation	IMED-22-001		
Animation Storyboarding	IMED-22-002		
A Test Plan for an Animation	IMED-22-003		
Assets and Resources for an Animation	IMED-22-004		
Creating an Animation			
Animation Tools and Techniques	IMED-23-001		
File Formats for Animations	IMED-23-002		
Reviewing an Animation			
Reviewing an Animation	IMED-24-001		
Creating Interactive Multimedia Products			
Understanding Interactive Multimedia Products			
Introducing Interactive Multimedia Products	IMED-25-001		
Design Considerations of Interactive Multimedia Products	IMED-25-002		
Planning a Multimedia Product			
Client Requirements for a Multimedia Product	IMED-26-001		
A Work Plan for a Multimedia Product	IMED-26-002		
Designing a Multimedia Product	IMED-26-003		
Assets and Resources for a Multimedia Product	IMED-26-004		
A Test Plan for a Multimedia Product	IMED-26-005		
Creating a Multimedia Product			
Multimedia Techniques in PowerPoint	IMED-27-001		

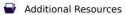
Symbol Keys











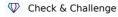


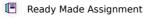


	Multimedia File Formats	IMED-27-002		
	Reviewing a Multimedia Product			
	Reviewing a Multimedia Product	IMED-28-001		
Cr	eating a Digital Sound Sequence			
	Understanding Digital Sound			
	Sectors and Uses of Digital Audio Projects	IMED-29-001		
	Audio Files and Properties	IMED-29-002		
	Planning a Digital Sound Sequence			
	Client Requirements for a Digital Sound Sequence	IMED-30-001	\triangleright	
	A Work Plan for a Digital Sound Sequence	IMED-30-002		
	Equipment and Software for a Digital Sound Sequence	IMED-30-003		
	A Test Plan for a Sound Sequence	IMED-30-004	\triangleright	
	Creating a Digital Sound Sequence			
	Creating Digital Sound	IMED-31-001	\triangleright	
	Manipulating Digital Sound	IMED-31-002	\triangleright	
	Reviewing a Digital Sound Sequence			
	Reviewing a Digital Sound Sequence	IMED-32-001		
Cr	eating a Digital Video Sequence			
	Understanding Digital Video			
	Sectors and Uses of Digital Video Products	IMED-33-001		
	Video Files and Properties	IMED-33-002		
	Planning a Digital Video Sequence			
	Client Requirements for a Digital Video	IMED-34-001	\triangleright	
	Sequence A Work Plan for a Digital Video Sequence	IMED-34-002		
	Storyboards and Scripting	IMED-34-003		
	Creating a Digital Video Sequence			
	Shooting Video	IMED-35-001		
	Acquiring Video Assets	IMED-35-002		
	Editing, Importing and Exporting Video	IMED-35-003	\triangleright	

Symbol Keys ▶ Pods











Reviewing a Digital Video Sequence Reviewing a Digital Video Sequence IMED-36-001 ▷ ■ **Digital Photography Understanding Digital Photography** IMED-37-001 ▷ ■ Capabilities and Limitations of Cameras Making Decisions as a Photographer IMED-37-002 ▷ ■ **Planning a Photo Shoot** Client Requirements for a Photo Shoot IMED-38-001 A Work Plan for a Photo Shoot IMED-38-002 Taking and Displaying Digital **Photographs** IMED-39-001 ▷ ■ Taking Digital Photographs Storage and Display of Digital Photographs IMED-39-002 **Reviewing Digital Photography** IMED-40-001 ▷ ■ Reviewing Digital Photography **Designing a Game Concept Game Types and Platforms** IMED-41-001 ▷ 🗉 Types of Digital Game **Evolution of Games and Platforms** IMED-41-002 **Planning a Game Concept** IMED-42-001 ▷ 🗉 Client Requirements for a Game Concept Generating Ideas for a Game Concept IMED-42-002 ▷ 🗉 **Creating a Game Proposal** IMED-43-001 ▷ 🗉 The Game Proposal (Part 1) IMED-43-002 ▷ 🗉 The Game Proposal (Part 2) **Reviewing a Game Proposal** IMED-44-001 ▷ 🗉 Reviewing a Game Proposal

Developing Digital Games

Game Creation Hardware and Software

Coming Soon



Pods 1 In production





Game Creation Hardware	IMED-45-002	*	
Active Content			
Game Creation Software	IMED-45-001	\triangleright	
Planning a Digital Game			
Client Requirements for a Digital Game	IMED-46-001	\triangleright	
Aspects of Game Creation	IMED-46-002		
Test Planning for a Digital Game	IMED-46-003		
Creating a Digital Game			
Creating a Digital Game Game Assets	IMED-47-001	\triangleright	
	IMED-47-001 IMED-47-002	\triangleright	
Game Assets			
Game Assets Game Objects	IMED-47-002	>	
Game Assets Game Objects Game Algorithms	IMED-47-002 IMED-47-003		







